





Agenda

- 1. Introduction
- 2. Decision Making Process
- 3. Design Elements
 - a. Bench
 - b. Trash Receptacles
 - c. Bike Rack
 - d. Lighting
- 4. Flatwork
 - a. Design Palette (Streetscape & Underpass)
 - b. Permeable Paver Materials
 - c. Cobblestone Paver Materials
- 5. Wall Design
- 6. Parking
- 7. Downtown Alley

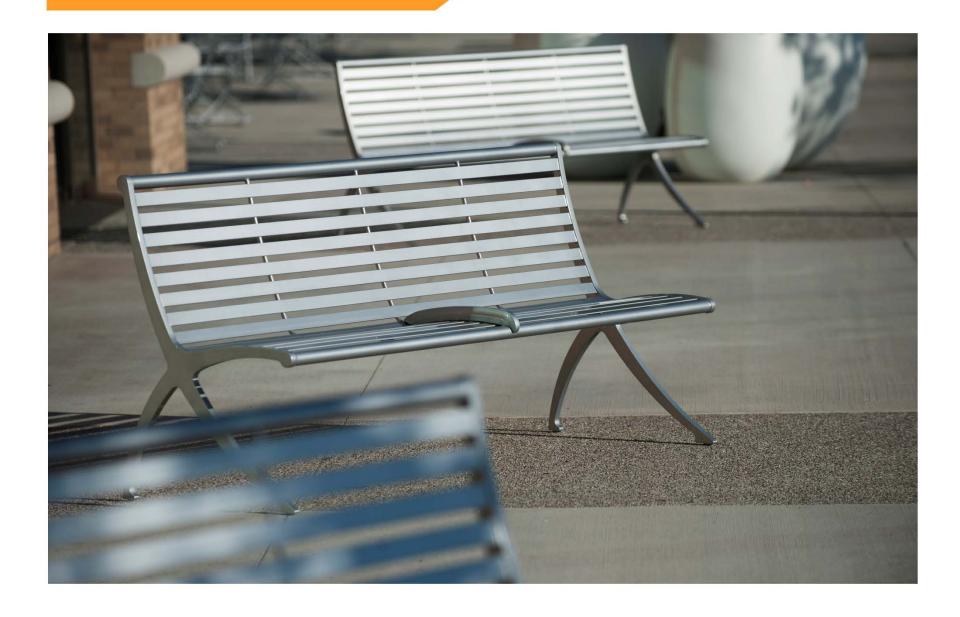
BENCH 1



BENCH 2



BENCH 3



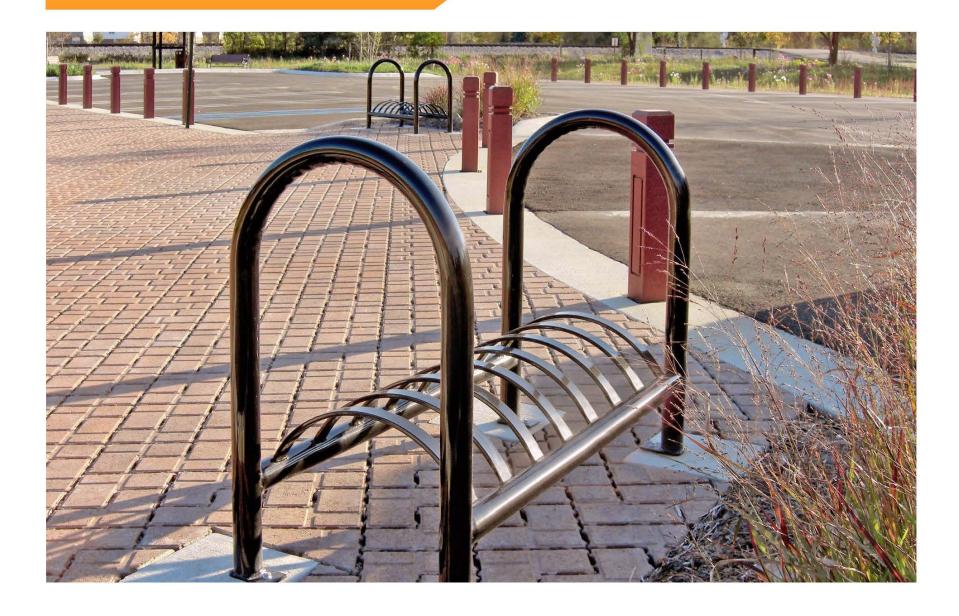
TRASH RECEPTACLE 1



TRASH RECEPTACLE 2



BIKE RACK 1

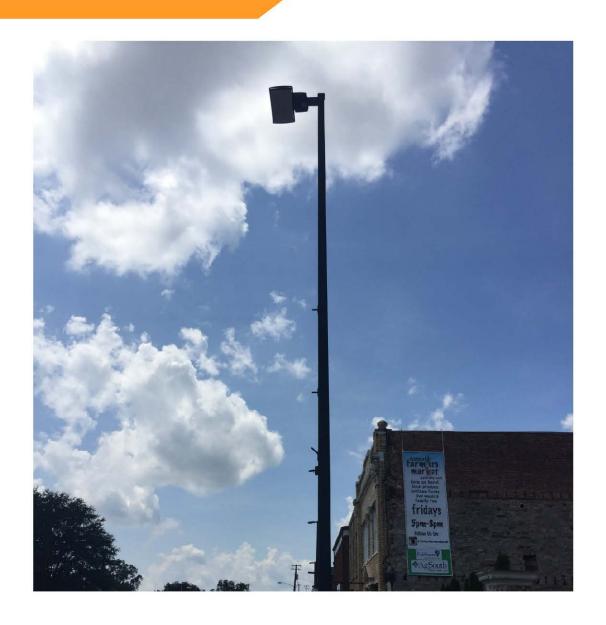


BIKE RACK 2





VEHICULAR LIGHTING 1



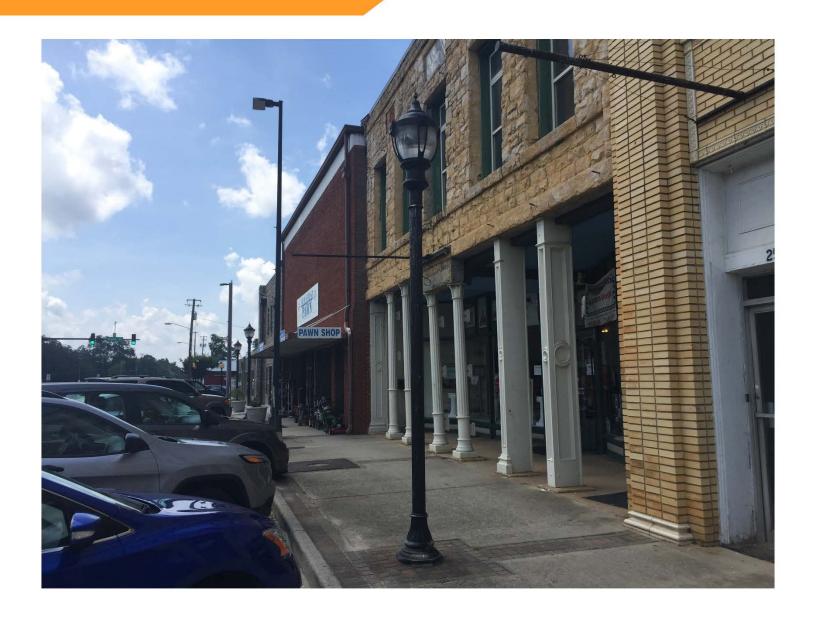
VEHICULAR LIGHTING 2



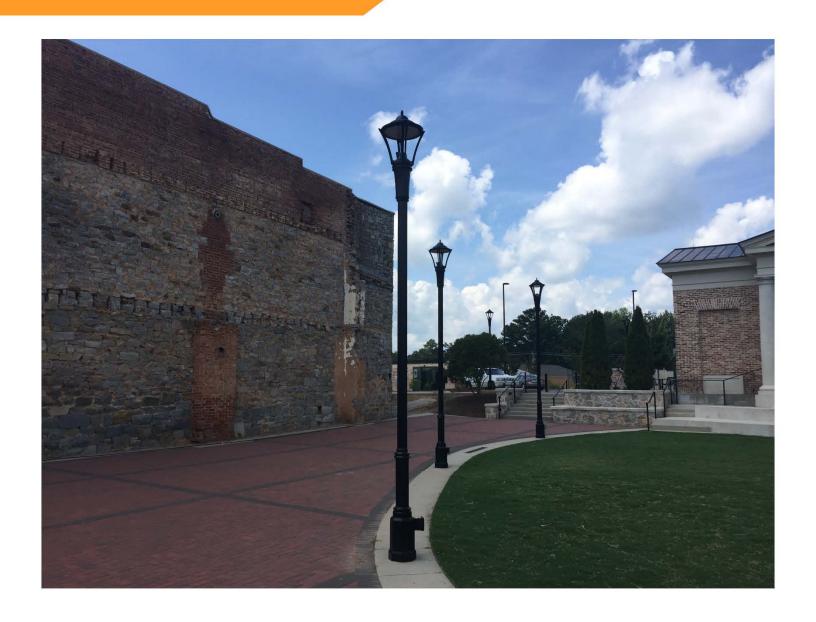
PEDESTRIAN LIGHTING 1



PEDESTRIAN LIGHTING 2



PEDESTRIAN LIGHTING 3



BOLLARD LIGHTING 1



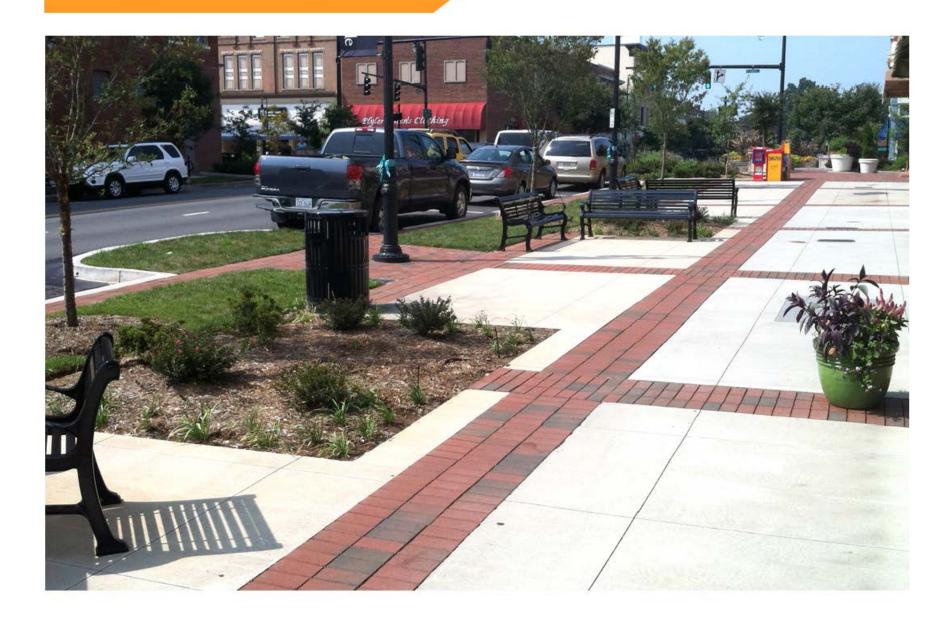
BOLLARD LIGHTING 2



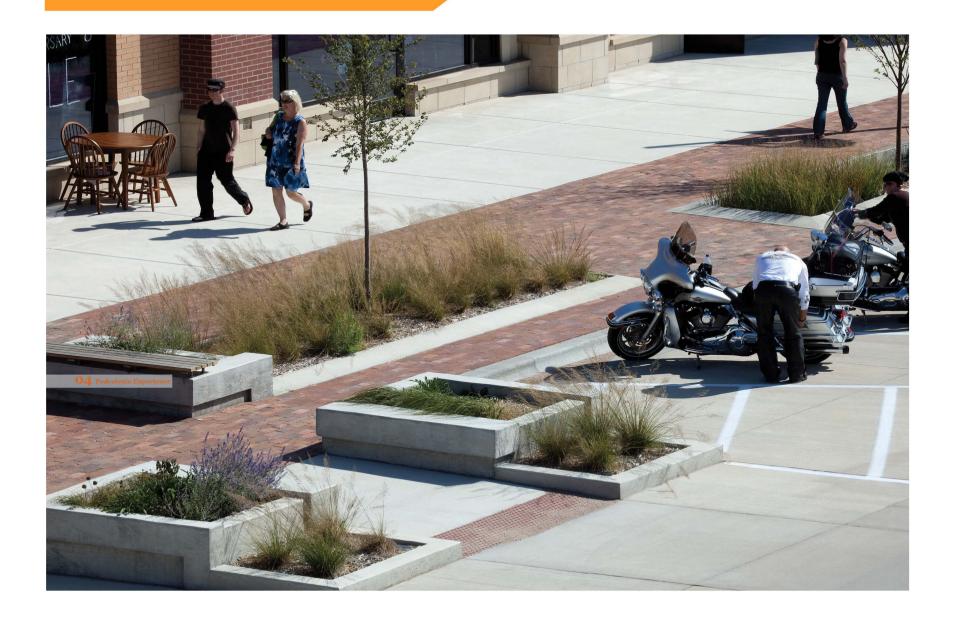
BOLLARD LIGHTING 3



BRICK PAVERS 1



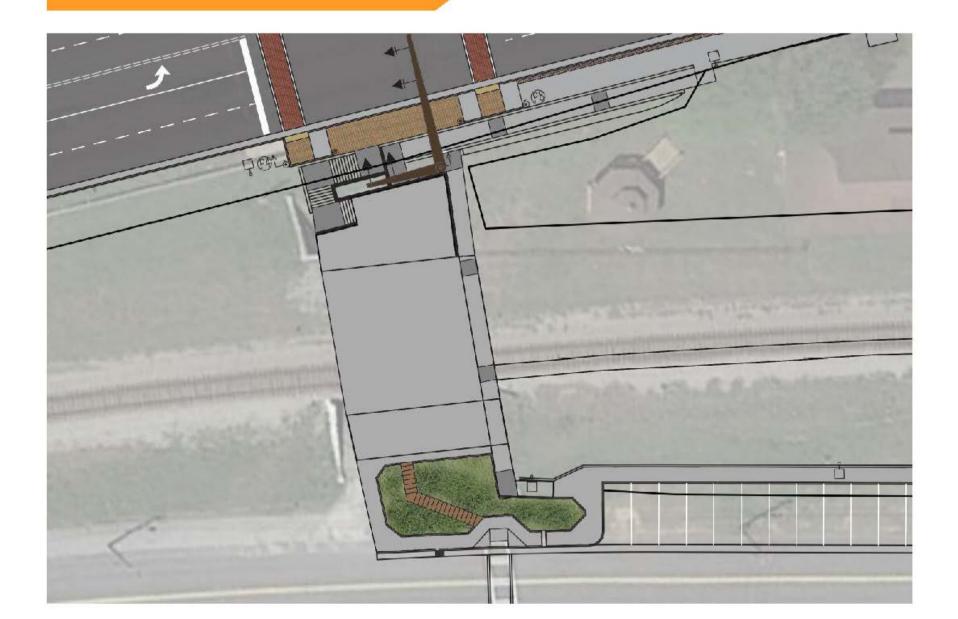
BRICK PAVERS 2



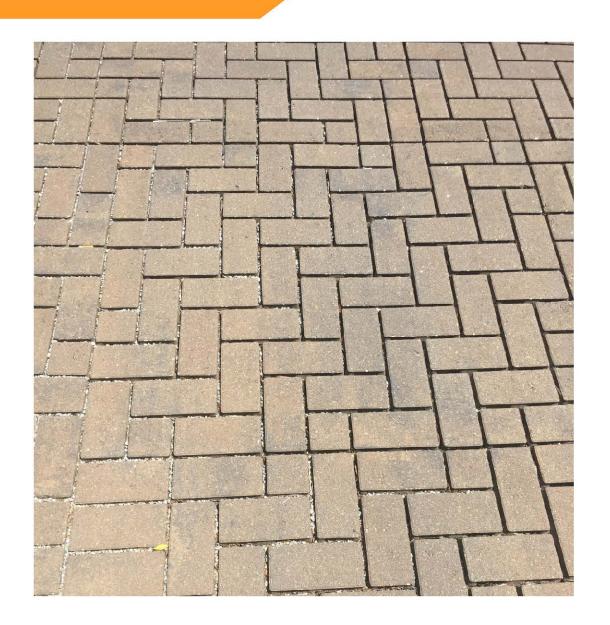
BRICK PAVERS 3



UNDERPASS DESIGN



PERMEABLE PAVERS 1



PERMEABLE PAVERS 2



PERMEABLE PAVERS 3



COBBLESTONE 1



COBBLESTONE 2



COBBLESTONE 3



GRANITE WALLS 1



GRANITE WALLS 2



GRANITE WALLS 3



REVERSE ANGLE PARKING



30 PARKING SPACES 2 ADA SPACES

HEAD-IN PARKING



30 PARKING SPACES 2 ADA SPACES